A broad topic that includes hardware, software, and human systems and which uses an interdisciplinary approach for a structured, disciplined, and documented technical effort to simultaneously design and develop systems products and processes used to create cohesive systems. (Created for SEBoK)

Source

This definition was developed for the SEBoK.

Discussion

None.

SEBoK v. 2.1, released 31 October 2019

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- This page was last edited on 28 October 2019, at 09:06.