Structure (glossary)

From SEBoK
structure

(1) (architectural structure) A physical or logical layout of the components of a system design and their internal and external connections. (ISO/IEC 2009, 1)

(2) (Data structure) a physical or logical relationship among data elements, designed to support specific data manipulation functions. (ISO/IEC 2009, 1)

(3) (Generalization structure) a connection between a superclass and one of its more specific, immediate subclasses. (IEEE 1320.2-1998)

(4) The static existence of the system; namely its elements and their relationships. (Created for SEBoK)

Source


(4) This definition developed for the SEBoK.

Discussion
None.

SEBoK v. 2.1, released 31 October 2019


- This page was last edited on 28 October 2019, at 08:48.